# **GL120**

# Linux Fundamentals



# **Chapter Numbers & Titles**

- I WHAT IS LINUX?
- 2 LOGIN AND EXPLORATION
- 3 THE LINUX FILESYSTEM
- 4 MANIPULATING FILES
  - 5 SHELL BASICS
  - 6 ARCHIVING AND COMPRESSION
  - 7 TEXT PROCESSING
  - 8 REGULAR EXPRESSIONS
  - 9 TEXT EDITING
  - **10** COMMAND SHELLS
  - 11 INTRODUCTION TO SHELL SCRIPTING
  - 12 PROCESS MANAGEMENT AND JOB CONTROL
  - 13 MANAGING SOFTWARE

- 14 MESSAGING
- **15** PRINTING
- 16 THE SECURE SHELL (SSH)
- 17 MOUNTING FILESYSTEMS & MANAGING REMOVABLE MEDIA
- **18** PRE-INSTALLATION CONSIDERATIONS
- **19** INSTALLING RHEL6
- 20 INSTALLING SLES11

### Schedule:

- Class start and end times
- Lunch and other breaks

# **Training Facility Information:**

- **Restrooms**
- Telephone and network access
- Break rooms and other resources
- Emergency procedures

# **Participant Introductions:**

- Name and employer
- **SE Background and relevant experience**
- SObjectives and topics of interest

# **Typographic Conventions:**



The number "zero".

1

The number "one".



The letter "oh".

1

The letter "e//".



Keys pressed at the same time.



Keys pressed in sequence.

# Line Wrapping:

password required /lib/security/pam\_cracklib.so retry=3 
 type= minlen=12 dcredit=2 ucredit=2 lcredit=0 ocredit=2
password required /lib/security/pam\_unix.so use\_authtok

# Representing File Edits:

### File: /etc/ssh/sshd\_config

- #LoginGraceTime 2m
- | #PermitRootLogin yes
- + | PermitRootLogin no
- + AllowUsers sjansen #StrictModes ves

# **Command Prompts:**

stationX\$ whoami
guru
stationX\$ ssh root@stationY
root@stationY's password: password
stationY# whoami
root

# **Distribution Specific Information:**

\$ grep -i linux /etc/\*-release | cut -d: -f2
RHEL4| Red Hat Enterprise Linux ES release 4 (Nahant)
[SLES9] SUSE LINUX Enterprise Server 9 (i586)

### **Action Lists:**

Alt + F2 Open the "run" dialog.

**xkill** Launch xkill. The cursor should change, usually to a skull and crossbones.

Click on a window of the application to kill.

Indicate which process to kill by clicking on it. All of the application's windows should disappear.

### Callouts:

[SLES9] \$ sux -

Password: password

# xclock

 On SUSE, the sux command copies the MIT-MAGIC-COOKIE-1 so that graphical applications can be run after switching to another user account. The normal su command does not do this.

# Chapter

WHAT IS LINUX?

# **Unix Origins and Design Principles**

Inherits features from Multics such as the hierarchical filesystem Everything is a file

Small single-purpose programs

Ability to pipe small programs together to accomplish more complex tasks

The kernel makes minimum policy decisions, leaving things up to easily modifiable userland programs

All configuration data stored as text, (e.g. ASCII, UTF-8)

# **Unix Timeline**

- 1965 GE, MIT, and AT&T begin work on MULTICS
- 1969 MULTICS dropped by AT&T, and replace it with UNICS
- 1973 Unix rewritten in C, making it portable
- 1975 Sixth Edition released; source licensed at low cost
- 1979 Seventh Edition released, foundation of future Unix systems
- 1985 Eighth Edition, based on 4.1BSD
- 1988 4.3BSD Net/1: first free software release
- 1989 Tenth Edition, never released publicly; Plan9 First Edition replaces it in 1992 (open sourced in 2002)
- 1990 AT&T Unix System V Release 4.
- 1991 Minix 1.5 released.
- 1992 Linus Torvalds releases 0.12 Linux under the GPL.

# **FSF and GNU**

# Richard Stallman – founder of GNU and the FSF 1983 – GNU (GNU's not Unix)

- goal: create the free GNU Operating System
- first programs: emacs and gcc

### 1985 - Free Software Foundation

- nonprofit organization for promotion of free software
- manages the GNU project

# By 1991 the GNU system was almost complete

• only crucial component missing was a kernel

# **GPL – General Public License**

Guarantees that free software remains free

All software under the GPL makes source available to the end user Changes to a GPL licensed software package must also be licensed under the GPL

Source code from GPL licensed software can be incorporated into other GPL licensed software

### Other Licenses:

- <a href="http://www.gnu.org/licenses/license-list.html">http://www.gnu.org/licenses/license-list.html</a>
- <a href="http://www.opensource.org/licenses/index.html">http://www.opensource.org/licenses/index.html</a>

# The Linux Kernel

### Linus Torvalds - Finnish college student

• wanted to replace Minix, a UNIX-like feature-limited teaching OS

### The Linux kernel

- fresh re-implementation of the UNIX APIs
- under the GPL license

The Linux kernel together with GNU and other programs forms a complete free operating system

# **Linux Timeline**

- 1991 Linus Torvalds releases 0.1 Linux
- 1993 AT&T sells UNIX to Novell
- 1994 Linux kernel 1.0 released
- 1995 Novell licenses UNIX to SCO
- 1999 Linux kernel 2.2 released
- 2000 SCO sells UNIX code to Caldera, at the time a Linux company
- 2001 Linux kernel 2.4 released
- 2002 Caldera makes original Unix and BSD sources available
- 2003 Linux kernel 2.6 released (17 December)
- 2003 Novell acquires Ximian and SuSE
- 2011 Attachmate acquires Novell, including SUSE.
- 2011 3.0 kernel released (21 July).

# **Components of a Distribution**

# Typical Linux distributions provide

- collection of applications along with the Linux kernel
- installation program
- documentation
- support
- some are very specialized (e.g. Linux Router Project)
- POSIX and Single Unix Specification compliance

# Most Linux distributions provide the same basic software:

- GNU software
   GNU Coding Standards
- BSD and Linux utilities
- X.Org, GNOME, KDE, and other GUI components

# **Slackware**

Oldest active distribution Fork of Softlanding Linux System (SLS) Added simple package management

• Uses compressed tarballs

Added an automated installer Became extremely popular and continues to have a wide following

# **SUSE Linux Products**

# SUSE Linux Enterprise Family

- Server and Desktop releases
- 2 year release cycle
- 7-10 year maintenance life cycle
- Highly scalable, mature technology
- Five platforms: x86, Amd64/Intel64, ia64, ppc64, S390x(zSeries)
- ISV certifications

# The openSUSE Project

- Cutting edge
- 8 month release cycle
- Limited security updates for 1.5-2 years

# **Debian**

Second oldest active distribution
Initially sponsored by the FSF
Authored and Controlled by the Debian community
Very committed to free software
Uses own package management, DPKG
Innovated with in-place, no reboot upgradability
Easy to keep your system current

- apt-get update
- apt-get upgrade

# Ubuntu

Founded by Mark Shuttleworth
Licensed by Canonical
Based closely on Debian
Committed to free software
Uses Debian's package management, DPKG
Easy to keep your system current

- aptitude update
- aptitude upgrade

# **Red Hat Linux Products**

Invented the RPM Package Manager
Easy-to-use installer integrates partitioning and leverages RPM
Loyal to free software ideals: only ships open-source software with
few exceptions

### **Fedora**

- Cutting edge, community oriented project
- Provides new technology for future RHEL releases

### Red Hat Enterprise Linux (RHEL)

- Enterprise targeted distribution with commercial support
- CentOS: community maintained, enterprise targeted, distribution
- Oracle Linux

# **Oracle Linux**

### **Oracle Linux**

- Matched release cycles with RHEL
- Binary and Source compatible with RHEL
- Highly scalable, mature technology
- Three platforms: x86, AMD64, and Itanium
- ISV certifications

# **Mandriva**

Formerly Mandrake
Mandrake bought Connectiva, renamed Mandriva
"User-Friendly" distribution
Powerful installation program (able to resize NTFS and FAT partitions)
Mandriva Online update tool
Drax configuration tool
Uses RPM

# Chapter

# 2

LOGIN AND EXPLORATION

# **Logging In**

# Serial terminals — Text mode login via serial port

- mgetty+login Handles modems
- agetty+login Handles VT100/VT220 dumb terminals

# Virtual terminals — Text mode login(s) on local console

• mingetty+login

### Graphical — GUI login on local console

- xdm, qdm, kdm, etc.
- Terminal Emulator

xterm, rxvt, gnome-terminal, konsole

# Network logins — Remote text mode login

• in.telnetd+login, in.rlogind, sshd, etc.

# **Running Programs**

Graphical environment (e.g. X+GNOME) Command line (e.g. Bash)

# **Interacting with Command Line**

# What happens when I press et the command prompt?

- expansion, substitution, and splitting performed
- redirection setup
- execution

Command options
Command arguments
Common errors
Tips and Tricks

# The X Window System

# **GUI infrastructure for Unix and Linux systems**

- Created in 1984
- Both a Protocol and an Implementation

# Advantages of X

- Operating System Independent
- Modular and Extensible
- Client-server (Network Transparent!)

### XFree86

• Original Open Source implementation of the X Window System

# X.Org

Forked XFree86 with a more open development model

# **Starting X**

# X already running with a graphical login

- On Red Hat Enterprise Linux and SUSE Linux Enterprise Server, runlevel 5 by default
- On Ubuntu, runlevels 2-5 by default

### From a text virtual terminal login, use startx

- startx is a shell script that eventually runs xinit
- can run xinit manually, but by default only starts the X server

# **Gathering Login Session Info**

### Who are you really?

- UID user id
- GID group id

tty

• terminal: tty, pts, etc.

# Commands for gathering information:

```
• id
id -un|whoami
id -Gn|groups
```

# **Gathering System Info**

### Who else is logged into the system?

- users
- who
- W
- finger

# What type of system is this?

- uname -a
- free

# What is the system's network name

- hostname
- ifconfig

# got root?

Many operating systems have the concept of a super user
This super, or privileged, user has special access rights and privileges
on the system

The root user is the privileged user on most Unix systems Has the user ID (UID) of zero ( $\theta$ )

# **Switching User Contexts**

# su: launch a new shell as another user (using the target user's credentials)

- Use | -l | --login to inherit login profile
- Default user is root.

# sudo: run a single command with another user's privilege

- Remembers authentication per-terminal (typically five minutes)
- Configuration affects authentication and available privilege (/etc/sudoers)

# sudo

# sudo - a more powerful su

- more fine-grained security
- able to log commands

# sudoedit - a safer way to edit files

• sudo -e

# visudo - a safer way to manage sudo

/etc/sudoers

# Replacing su with sudo

• sudo -i

# Using sudo with ssh

• ssh -t hostname "sudo reboot"

## **Help from Commands and Documentation**

#### command --help

#### Documentation for installed packages

- RHEL6 /usr/share/doc/package\_name-version
- SLES11 /usr/share/doc/packages/package\_name
- U10.04 /usr/share/doc/package\_name

#### Shipped or online distribution documentation Linux Documentation Project - TLDP Online help:

• web sites, FAQs, Howtos, newsgroups, mailing lists

#### Linux User Group(s) (LUGs)

- membership typically by mailing list subscription (no dues)
- monthly presentations/meetings

## **Getting Help with man & info**

#### It may seem cryptic, but at least it's well-documented

- man [section] name man sections useful options
- info

created by the GNU project
meant as a "superior" replacement for man
uses HTML like navigation with links
if info pages exist, they usually provide better
documentation than the corresponding man page
use pinfo to view pages

## Lab 2

**Estimated Time:** 

R6: 25 minutes

U1004: 25 minutes

S11: 25 minutes

## Chapter

THE LINUX FILESYSTEM

## **Filesystem Support**

#### Support for dozens of filesystem types including:

 Minix, ext2, MS-DOS, UMSDOS, VFAT, NTFS, NFS, ISO9660, HPFS, SYSV, SMB, AFFS, BeFS, BFS, EFS, NWFS, QNX, RFS, UDF, UFS, ReiserFS, Btrfs

## Support for advanced logging / journaling filesystems:

- ReiserFS, ext3, ext4, JFS, XFS, Reiser4, Btrfs
- Current default standard for Linux: ext4

## **Unix/Linux Filesystem Features**

#### Standard Unix filesystem characteristics

- singly rooted
- cAsE SensiTiviTY
- long file names
- supports links
- timestamps various file operations ctime, atime, mtime

## **Filesystem Hierarchy Standard**

#### Filesystem standard - FHS

- Guiding principles for each area of filesystem
- Predictable location of files and directories
   Provides uniformity across multiple Linux distributions

#### The Linux Standards Base

- Aims to allow Linux binaries to run unmodified on multiple Linux distributions
- Specifies system and library interfaces and environment
- Incorporates the FHS

## **Navigating the Filesystem**

#### Changing and displaying directories

cd, pwd

Absolute vs. relative addressing

#### **Special cases**

- cd (without parameters)
- cd ~username
- cd ~
- cd -
- . and . .

## **Displaying Directory Contents**

#### **1s List directory contents**

- -a show all files (including .hidden files)
- -1 long listings
- -d show directories not contents
- -h human readable file sizes
- -R recursively list sub-directories
- -S sort file list by size

## **Filesystem Structures**

#### **Data Blocks**

• The file's data.

#### inode Tables

• Data about the file's data.

## **Determining Disk Usage With df and du**

#### df Report disk space usage per filesystem

- -h human readable output
- -i list inode information instead of block usage
- -T include filesystem type
- -H|--si use powers of 1000 instead of 1024

#### du Report disk usage per file and directory

- -h human readable sizes
- -s summarize, only display total for each argument
- -x do not include files on a different filesystem
- --si use powers of 1000 instead of 1024

## **Determining Disk Usage With baobab**

Disk Usage Analyzer (baobab)

## **Disk Usage with Quotas**

#### quota list user quotas for logged on user

- quota -g group List group quotas
- **quota -u** *user* List quotas of specified user only available to the superuser

#### Returns quota information for filesystems listed in the /etc/fstab

- queries the aquota.user and aquota.group databases on local filesystems
- queries the **rquotad** daemon for NFS-mounted filesystem

## **File Ownership**

# Each file is owned by a specific UID and GID chown - Change the user (UID) ownership

- Only root can change ownership to another user
- Can also be used to change group at the same time

## ${\tt chgrp-Modify\ just\ the\ group\ (GID)\ ownership}$

## **Default Group Ownership**

Newly created files will usually be given GID ownership based on the current active group of the person who creates the file newgrp newgroup - log in to a new group

- newly created files will be owned by the new group
- users can only change to their own groups
- root user can change to any group
- exit to switch back

## **File and Directory Permissions**

#### 1s -1 List file permissions

• first character represents type of file (d,-,1,b,c,s,p)

#### Then permission sets for:

- user -UID that owns the file (sometimes called owner)
- group -GID that owns the file
- everyone else (sometimes called other)

#### Permissions can be represented in two ways

- symbolic representation (e.g. rwxr-xr-x)
- numeric representation (e.g. 0755)

#### **File Creation Permissions with umask**

#### Default permissions for newly created filesystem objects

• files: 666

• directories: 777

#### umask

- defines what permissions to withhold from the default permissions
- used to display or change your umask
- usually set in the user or system shell dot files
- used to provide the user private group (UPG) scheme

## **Changing File Permissions**

#### chmod Modify file permissions

- -R recursively modify permissions
- supports both numeric and symbolic notation
- special permissions
- set UID (SUID)
- set GID (SGID)
- sticky

#### Special permissions cause different behavior for files and directories

#### SUID and SGID on files

The SUID bit changes the security context of an executable

An executable is normally run with the security context of the user
who invoked it

An executable with the SUID bit set runs with the security context of the user who owns it, regardless of the executing user

## **SGID** and Sticky Bit on Directories

#### **SGID**

- Files or sub-directories created within that directory inherit the group ownership of the SGID directory
- Often used to facilitate collaboration among users who need to share files

#### Sticky bit

 Normally in a directory that is world writable, users can delete each other's files. Setting the sticky bit overrides this behavior

## **User Private Group Scheme**

# UPG provides a convenient way to share files when working in a group project directory

- UPG scheme implemented by:
  - 1. placing each user in their own private group
  - 2. setting the umask to 0002
  - 3. setting the group ownership of the project directory to a commonly shared GID
  - 4. setting the project directory SGID

#### **Enabling UPG on SUSE systems**

- set file-creation mask to 002
- create a wrapper shell script that creates/uses private groups

## Lab 3

**Estimated Time:** 

R6: 30 minutes

U1004: 30 minutes

S11: 30 minutes

## Chapter



MANIPULATING FILES

## **Directory Manipulation**

#### Standard manipulation commands

- mkdir creates directories
  - -m: set permissions on new directory
    - -p: Create parent directories if they don't exist
- rmdir deletes empty directories
  - -p: Remove empty parent directories

## **File Manipulation**

#### Standard manipulation commands

- cp copies files and directories
  - -a: Archive recursively, preserving permissions, ownership, links and not following symbolic links, etc.
  - -r: copy directories recursively
- mv moves or renames files and directories
  - -u: Overwrite only if destination is older than source
- Shared options
  - -f: replace file without prompting (see -i)
  - -i: prompt before replacing a file

## **Deleting and Creating Files**

#### rm - removes (deletes) files and directories

- -i: prompt before removing
- -f: do not prompt before removing
- -r -R: remove directories recursively (including contents)

## touch – creates empty files or updates mtime and atime on existing files

- -a: Set only atime to the current time
- -m: Set only mtime to the current time
- -t: Set both atime and mtime to a specified time

## **Physical Unix File Structure**

#### Block and inode based

- blocks hold data
- inodes hold metadata

#### Superblock contains filesystem parameters

• How many inodes, etc

## **Filesystem Links**

#### Created with ln

# Hard links – directory entry that references the same inode as another directory entry

- can't span filesystems
- can't create hard links to non-existent file
- can't create hard links to directories
- do not require additional storage space (i.e. blocks)

#### Symbolic links - file that references another file via path and name

- · can reference directories
- can span filesystems
- can reference non-existent files
- · occupy space

#### **File Extensions and Content**

#### File extensions have no special meaning to the kernel

- file extensions are just part of the file name
- the kernel only distinguishes between executable and non-executable (data) files
- some applications may care about extensions or otherwise use them for user convenience features

Apache, file managers like Midnight Commander, OpenOffice.org/KOffice

# The file command reports the type of file by examining the file contents

## **Displaying Files**

cat – displays entire file(s)
more – displays file(s) one screen at a time
less – more sophisticated and configurable pager

## **Previewing Files**

head – displays first 10 (by default) lines of file tail – displays last 10 (by default) lines of file

• tail -f to watch a file be appended to

Use the -n option to configure how many lines to view

## **Displaying Binary Files**

Displaying raw binary data may corrupt the display terminal

- reset corrects terminal
- [ctrl] + j reset [ctrl] + j (if carriage-return fails)

strings - displays ASCII text inside binary files

xxd - displays HEX and ASCII dump of file

## **Searching the Filesystem**

#### find - searches a directory structure for requested files

- First argument(s) are path(s) to start search from; default is current directory
- Next arguments specify criteria to search on: file name, size, permissions, type, owner, group, atime, mtime, ctime
- Last argument specifies action to perform.
  - -print is the default action and displays matches
  - -ls displays full details on matches
  - -exec allows a command to be run against each matching file. The -ok can be used when a confirmation prompt is desired

#### **Alternate Search Method**

#### locate - High-speed and low-impact searching

- Searches index instead of actual filesystem
- Index updated each night by default
   locate won't know about recently added/deleted files
   until database is rebuilt
- Search criteria limited to pattern matching in the pathname and filename

## **Producing File Statistics**

#### wc - Counts lines, words, characters and bytes in text files

- when given multiple files as arguments, produces totals for each file as well as an overall total
- can be told to only output total for lines, words, characters, or bytes
- most common usage is to count lines

## Lab 4

**Estimated Time:** 

R6: 30 minutes

U1004: 30 minutes

S11: 30 minutes

## Chapter

# 5

**SHELL BASICS** 

#### **Role of Command Shell**

#### Shell provides user-interface

- access to filesystem
- scriptability for task automation
- program launching
- process control interface

#### **Communication Channels**

## All running programs in Unix have at least three communication channels

- STDIN (standard in): where the program gets input. This is usually the keyboard.
- STDOUT (standard out): where the program sends output. This is usually the terminal.
- STDERR (standard error): where the program sends error messages. This is usually the terminal.

#### **File Redirection**

File or I/O redirection allows you to redirect STDIN, STDOUT, and STDERR to files

#### Requires special notation on the command line

- redirect standard input with <</li>
  - \$ sort < /etc/passwd</pre>
- redirect standard output with >
  - \$ echo 100000 > /proc/sys/fs/file-max
- redirect standard error with 2>
  - \$ ls -alR /proc/ 2> /dev/null
- redirect both STDOUT and STDERR to the same file:
  - \$ ls -R /proc/ > output 2>&1
  - \$ ls -R /proc/ &> output

## **Piping Commands Together**

# Piping allows the STDOUT from one program (on the left of the pipe) to become the STDIN of another (on the right of the pipe)

- The pipe symbol,
- simple example:
  - \$ ls -al | less
- more complex example:

```
$ cut -d: -f6 /etc/passwd | sort | uniq -c | sort -rn
Redirection and piping can be combined:
```

Usually used for feeding STDERR into the pipeline along with STDOUT

```
# ls /proc/ 2>&1 | grep kernel
```

## **Filename Matching**

Many commands take a list of filenames as arguments tedious to manually type many filenames

Wildcard patterns provide an easy way to supply many filenames as arguments

Historically called "file globbing"

Wildcard patterns are specified with special characters

## **File Globbing and Wildcard Patterns**

#### A wildcard pattern is a string that contains one of the characters:

- ? matches any single character
- \* matches anything (any number of characters)
- [...] character classes

```
the - character denotes a range examples: [abcd2345] [a-d2-5] [a-gA-Z0-5]
```

## **Brace Expansion**

# Allows generation of arbitrary strings Similar to wildcards, but target files or directories don't need to exist

- Can have optional preamble and/or postamble
   {m,n,o,on} expands to: m, n, o and on
   d{m,n,o,on}t expands to: dmt, dnt, dot & dont, where d
   is the preamble and t is the postamble
- Can be combined with wildcards; brace expansion occurs before globbing

#### **Shell and Environment Variables**

# Useful in shell scripting Programs may malfunction if not set (\$PATH, \$HOME, \$USER, etc.) Viewing variables

- set (shell)
- env (environment)

#### Clearing variables

- unset (shell|environment)
- env -u | i command (environment)

## **Key Environment Variables**

```
$PATH - Executable search path

$PWD - Path to current working directory

$TERM - Login terminal type (e.g. vt100, xterm)

$SHELL - Path to login shell (e.g. /bin/sh)

$HOME - Path to home directory (e.g. /home/joe)

$USER - Username of user

$DISPLAY - X display name (e.g. station2:0.0)

$EDITOR - Name of default editor (e.g. ex)

$VISUAL - Name of visual editor (e.g. vi)
```

## **General Quoting Rules**

Metacharacters Backslash Double Quotes Single Quotes

## **Nesting Commands**

#### **Command Substitution**

• Substitutes output of command in place of "embedded" command

#### **Nesting Commands**

- `command`
- \$(command)

#### **Evaluating Command Output**

• eval command

## **Multiple and Multi-line Commands**

#### Entering multiple commands on one command line

• Separate commands with a semi-colon 🗓

#### **Entering multi-line commands**

- Special use of the backslash (\) to do line-wrapping
- This is sometimes called line wrapping or continuation

## Lab 5

**Estimated Time:** 

R6: 45 minutes

U1004: 45 minutes

S11: 45 minutes

## Chapter

6

ARCHIVING AND COMPRESSION

#### **Archives with tar**

#### tar/star

- manipulates .tar files, also called tarballs
- used for backup and transfer of files
- creates, extracts or lists the contents of tarballs

#### .tar (tarball)

- records file and directory structure
- includes metadata about the file: date, timestamps, ownership, permissions, etc.

#### Compression/Decompression options

• compress, gzip, bzip2, lzma/xz

## **Archives with cpio**

#### Features of cpio archives include:

- manipulates .cpio files
- used as the basis for RPM packages
- doesn't recurse sub-directories, must be passed list of dirs
- more robust than tar when media errors encountered
- -i → input mode, used when feeding a cpio archive into the cpio command
- $\bullet$  -o  $\rightarrow$  output mode, used to create cpio archives, which are sent to STDOUT

## The gzip Compression Utility

#### gzip - popular replacement for compress

- created by the GNU project because of patented algorithms in compress
- default action deletes original after creating new compressed file
- standard file extension: .qz
- much higher compression ratio than compress

#### gunzip or zcat decompresses files compressed with gzip

- gunzip decompresses the file on disk (removing the original, compressed file); zcat does not
- zcat outputs uncompressed data to STDOUT

## The bzip2 Compression Utility

#### bzip2

- typically better compression than the gzip command
- default action deletes original after creating new compressed file
- standard file extension: .bz2

#### bunzip2 or bzcat decompresses files compressed with bzip2

- bunzip2 decompresses the file on disk (removing the original, compressed file); bzcat does not
- bzcat outputs uncompressed data to STDOUT

## The XZ Compression Utility

#### xz Latest and greatest compression

- better compression than the bzip2 command
- default action removes original file after creating new compressed file
- standard file extension: .xz
- legacy file extension: .lzma
  - Use --format=lzma for LZMA support

#### xz -d (unxz) or xz -dc (xzcat) decompresses files compressed with xz

- xz -d decompresses the file to disk (removing the original, compressed file); xz -dc does not
- xz -dc prints uncompressed data to STDOUT

#### Replaces gzip and bzip2 as compression format of choice

## The PKZIP Archiving/Compression format

#### zip - Compatible with PKZIP files

- default action does NOT delete original file(s) after creating new compressed archive
- standard file extension: .zip

unzip expands a .zip file

## Lab 6

**Estimated Time:** 

R6: 15 minutes

U1004: 15 minutes

S11: 15 minutes

Chapter

TEXT PROCESSING

## **Searching Inside Files**

#### grep - searches for patterns within files

- -A NUM print match and NUM lines after match
- -B NUM print match and preceding NUM lines
- -C NUM print match and NUM lines before and after
- -E use extended regular expressions
- -i perform case insensitive match
- -1 print name of file(s) containing a matching line
- -n show line numbers
- -v invert match; prints what doesn't match
- --color highlight matched string(s) in color

## **The Streaming Editor**

#### sed - A [s]treaming [ed]itor

- performs edits on a stream of text (usually the output of another program)
- often used to automate edits on many files quickly
- small and very efficient
- -i option for in place edits with modern versions

## **Text Processing with awk**

#### awk - pattern scanning and processing language

- Turing complete programming language
- splits lines into fields (like cut)
- regex pattern matching (like grep)
- math operations, control statements, variables, IO...

## **Replacing Text Characters**

#### tr - translates, squeezes & deletes characters

- translates one set of characters into another commonly used to convert lower case into upper case
   tr a-z A-Z
- squeeze collapses duplicate characters
   commonly used to merge multiple blank lines into one
   tr -s '\n'
- deletes a set of characters
   commonly used to delete special characters
   tr -d '\000'

## **Text Sorting**

#### sort - Sorts text

- can sort on different columns
- by default sorts in lexicographical order
   1, 2, 234, 265, 29, 3, 4, 5
- can be told to sort numerically (by using the -n option)
   1, 2, 3, 4, 5, 29, 234, 265
- can merge and sort multiple files simultaneously
- can sort in reverse order
- often used to prepare input for the uniq command

## **Duplicate Removal Utility**

#### uniq - Removes duplicate adjacent lines from sorted text

- cleanly combines lists of overlapping but not identical information
- -c prefixes each line of output with a number indicating number of occurrences
- taking this output and performing a reverse sort produces a sorted list based on number of occurrences

## **Extracting Columns of Text**

#### cut - Extracts selected fields from a line of text

- can specify which fields you want to extract
- uses tabs as default delimiter
- -d option to specify a different delimiter
- most useful on structured input (text with columns)

## **Combining Files and Merging Text**

# cat - Concatenate files paste - Merges text from multiple files

- -s option to merge files serially
- uses tabs as default delimiter

## **Comparing File Changes**

The cmp command

• -s

The diff command

- -C
- -u

The patch command

−p#

## Lab 7

Estimated Time:

R6: 10 minutes

U1004: 10 minutes

S11: 10 minutes

## Chapter

8

REGULAR EXPRESSIONS

## **Regular Expression Overview**

# Regular Expressions (REs) provide a mechanism to select specific strings from one or more lines of text

- Rich and expressive language
- Used by many commands and programming languages:
   grep, awk, sed, Emacs, vi, less, Expect, lex, Perl,
  - Python, Tcl, Delphi, and Microsoft Visual C++

## **Regular Expressions**

# The building blocks of regular expressions are expressions that match a single character

- most characters, letters and numbers match themselves
- special characters are matchable as well
- "." (the period) matches any single character
- specify where the match must occur with anchors

## **RE Character Classes**

#### Character classes, [...], match any single character in the list

• RE [0123456789] matches any single digit

## Some predefined character classes

- [:alnum:] [:alpha:] [:cntrl:] [:digit:]
- [:lower:] [:punct:] [:space:] [:upper:]

#### The - character denotes a range

```
RE [[:alnum:]] equivalent to [0-9A-Za-z]
```

Matches any single letter or number character

## **RE Quantifiers**

# RE quantifiers, control the number of times a preceding RE is allowed to match

- \* → match 0 or more times
- + → match 1 or more times
- ? → match 0 or 1 times
- $\{n\}$   $\rightarrow$  match exactly n times
- $\{n_i\}$   $\rightarrow$  match at least n times
- $\{n,m\} \rightarrow \text{match at least } n \text{ but not more than } m \text{ times}$

## **RE Parenthesis**

#### **Parenthesis**

- (RE) → creating a new atom
- (RE)\non-zero digit → storing values
- $(RE1 | RE2) \rightarrow \text{alternation: } RE1 \text{ or } RE2$

## Lab 8

**Estimated Time:** 

R6: 35 minutes

U1004: 35 minutes

S11: 35 minutes

# Chapter



**TEXT EDITING** 

## **Text Editing**

#### **Unix Revolves Around Text**

- Text is robust
- Text is universally understood
- The only tool / program required is a text editor
- Remote administration possible over low-bandwidth connections

#### **Text Editors**

- Many editors available, each with fanatical followings
- Pico/Nano, vi and Emacs are the most common
- \$EDITOR and \$VISUAL control default editor

## **Pico/GNU Nano**

#### **Pico**

- Originally built into Pine
- Developed at the University of Washington (UW)

#### **GNU Nano**

- A free replacement for Pico
- Emulates Pico functionality as closely as possible

#### **Advantages**

- Simplicity in editing as primary goal
- Standard features like cut and paste; spell checking

### **Disadvantages**

Not as powerful as many other editors

## **Pico/Nano Interface**

#### Main Areas of Pico/Nano

- Top Line
- Editor Window
- Status Line
- Common Shortcuts

#### **Line Wrapping**

- Happens automatically
- Can be avoided with -w

## **Pico/Nano Shortcuts**

#### **Common Shortcuts**

- ^X eXit (quit), or close the current buffer
- ^0 write Out (save) the current file
- ^G Get (display) the help screen
- ^W Where is (search for) a string
- ^\ search and replace (Nano only)

#### **Cutting and Pasting**

- ^K cut a line
- ^U Uncut (paste) cut line(s)

## vi and Vim

#### vi - The Visual Editor

- Developed originally by Bill Joy for BSD UNIX
- Officially included in AT&T UNIX System V
- Available on all UNIX platforms

#### Vim - Vi IMproved

- Has significantly enhanced functionality
- Includes a compatibility mode

## Learning vi

### **Getting help**

- Friends & Co-workers
- Books & Cheat Sheets
- :help Vim has extensive online help
- http://www.vim.org/

## Basic vi

#### vi is Modal

- Insert Mode: keystrokes are inserted into the document
- Command Mode: keystrokes are interpreted as commands

#### **Basic Cursor Movement Commands**

• h j k l

#### **Basic Editing Commands**

• i a Esc X d d

### Saving & Exiting

- : w
- ·≝∾
- 🗓 wq
- □wq!

## Intermediate vi

Repeating Actions
Undoing Changes
Insert & Substitute
Search & Replace
Delete, Yank, & Put
More Movement Commands

## **Emacs**

#### Two main versions available:

- GNU Emacs
- XEmacs

Evolved from the esoteric TECO editor macros Highly extensible

## **The Emacs Interface**

#### Main areas of Emacs

- Frame
- Window
- Menu Bar
- Mode Line
- Echo Area

## **Basic Emacs**

Starting Emacs
Major Modes
Movement Commands
Editing Text
Saving & Exiting

## **More Emacs Commands**

Searching For Text
Copying, Cutting & Pasting
Undoing Changes
More Movement Commands

## Lab 9

**Estimated Time:** 

R6: 90 minutes

U1004: 90 minutes

S11: 90 minutes

# Chapter Command

**SHELLS** 

## **Shells**

Bourne Shell (sh)
C Shell (csh)
Korn Shell (ksh)
Bourne-Again Shell (bash)
Enhanced C Shell (tcsh)
Public Domain Korn Shell (pdksh)
Z Shell (zsh)

## **Identifying the Shell**

Default login shell name is stored in the \$SHELL environment variable Identifying the login shell:

```
$ echo $SHELL
```

Identifying the current shell:

```
$ ps -f
```

## **Changing the Shell**

# Use the shell name to invoke that shell (i.e. type tcsh) Changing login shell permanently

- Edit the /etc/passwd entry for that user
- chsh (change shell) available to normal users /etc/shells contains list of allowed shells

## **Bourne sh: Configuration Files**

/etc/profile - system wide

- /etc/profile.d/
- ~/.profile per user

## **Script Execution**

Spawn a new shell and run script\_name in it:

• ./script\_name

Run script\_name in the current shell:

- source script\_name
- . script\_name

## **Bourne sh: Prompts**

Simple. No bells or whistles like tcsh or bash Prompt is set using the PS1 variable

```
$ PS1="$(hostname) $ "
homer $ export PS1
```

## bash: Bourne-Again Shell

# Completely backwards compatible with Bourne shell Adds several enhancements – many from csh / tcsh

- command-line history and completion
- aliases
- sophisticated prompt configuration
- both Emacs and vi style command line editing
- tilde (~) as an alias for home directories

## bash: Configuration Files

#### To remain compatible with the Bourne shell

• ~/.profile and /etc/profile

# Also parses ~/.bash\_profile, ~/.bash\_login, and ~/.bashrc, if they exist

~/.bash\_login only processed once, at login

If ~/.bash\_logout exists, it will be run on logout.

## Login shell options

- --login
- --noprofile

#### Subshell options

- --rcfile foofile
- --norc

## bash: Command Line History

View most recent commands entered

```
$ history
```

**Execute previous command** 

```
$!!
```

Last command starting with xy

```
$ !xy
```

Run command found on specified history line number:

```
$ !42
```

Special Control sequences can search history [ctrl] - see man bash for details

Fix Command may be used for advanced searching and editing:

```
$ fc -1 -5
```

## bash: Command Editing

#### Bash shell offers vi-mode and Emacs-mode command editing

- to set vi editing mode
  - \$ set -o vi
- to set emacs editing mode (default)
  - \$ set -o emacs

# Key bindings for vi-mode and emacs-mode can be easily viewed and modified

- System key bindings set in /etc/inputrc
- User key bindings set in ~/.inputrc
- The Bash built-in command bind can be used to list and modify key bindings

## bash: Command Completion

#### Procedure depends on editing mode in use

- Tab for simple completion in emacs mode
- \(\int \text{(from control mode) for simple completion in vi mode}\)

#### More advanced completion than csh or ksh

- supports: command, file / directory name, username,
- hostname, and variable name completion.
- attempts to "do the right thing" based on context
- highly customizable

## bash: "shortcuts"

### **Directory navigation**

- Use of ~
- Use of -
- The pushd, popd and dirs commands

#### Command shortcuts are called aliases

- Created with the alias command
- Can be removed with the unalias command
- Are not persistent across sessions, but can be added to the ~/.bashrc file

### Clearing the screen

## bash: prompt

#### Much more rich prompt capabilities than Bourne shell

• uses backslash-escaped character sequences

```
$ PS1="\u@\h \! $ "
joe@homer 56 $ export PS1
joe@homer 57 $
```

## **Lab 10**

**Estimated Time:** 

R6: 25 minutes

U1004: 25 minutes

S11: 25 minutes

# Chapter

11

INTRODUCTION TO SHELL SCRIPTING

## **Shell Script Strengths and Weaknesses**

#### **Shell Script Strengths**

- Repetitive and Error-Prone Tasks
- Wrapping or Customizing Larger Applications
- Portability to Many Unix Platforms
- Text Files and String Data

#### **Shell Script Weaknesses**

- Large Applications
- Numeric and Speed Sensitive Computations
- Tasks Requiring Elevated Privileges

## **Example Shell Script**

Create a directory and a simple home page in a user's home directory

```
#!/bin/bash
  USER="$1"
  HOMEDIR=$(getent passwd "$USER" | cut -d: -f6)
  PUBDIR="${HOMEDIR}/public_html"
  mkdir "$PUBDIR"
  echo "<html><h1>Hello World</h1></html>" \
    > "${PUBDIR}/index.html"
  chown -R "${USER}:" "$PUBDIR"
Run the script
  $ ./mkwebpage.sh joe
```

#### **Positional Parameters**

Command line arguments in \$0, \$1, \$2, ...

- \$0 is name of shell script (e.g. myscript.sh)
- \$1 is first argument, \$2 is second, and so forth

Number of arguments in \$# List of all parameters in \$@ Special shell variables

## Input & Output

#### echo - prints text to standard out

- echo "Your time is up"
- can use redirection to write to files or pipes echo "Your time is up" > time.txt
- the -e option causes echo to honor escape sequences for special characters
- the -n option removes the normal newline character from the end of the output

#### read - reads text from standard input

- echo -n "What is your name? "
- read NAME

## **Doing Math**

#### Simple expressions can be evaluated by the shell

```
$ foo=$((12*34))
$ echo $((56+$foo))
464
```

#### Use the expr program within scripts for math

- AVG=\$(expr \( \$X1 + \$X2 \) / 2)
- expr only does integer math

#### Use perl, awk or bc for more advanced math

```
$ pi=$(echo "scale=20; 4*a(1)" | bc -1)
```

## **Comparisons with test**

Checks file types and compares values Often used in conditional constructs

#### **Exit Status**

#### Communicates whether a program successfully completed

- $\bullet\,$  0 means a program or command was successful
- 1 255 means a program failed somehow

#### \$? reports the exit status

#### A script can use exit to report a specific exit status

- exit
- exit 1
- echo \$?

## The shell's logical AND (&&) and OR ( $|\ |\ |$ ) operators also use return codes:

```
[ $X -eq 5 ] && echo "Got to 5" || echo "Not at 5, yet"
```

## **Conditional Statements**

```
if — then
```

- if then fi
- if then else fi
- if then elif else fi

### Flow Control: case

#### case

- SysV init scripts
- getopts

## The for Loop

Different construct than in C/C++, Perl, etc. Iterates through a list (not necessarily numeric)

- list can be result of wildcard expansion
- do & done encapsulate iteration

## The while and until Loops

Commonly uses test or [ command to test a condition Like a for loop, uses do & done to encapsulate iteration Use break to exit out of nested loops.

## **Lab 11**

**Estimated Time:** 

R6: 20 minutes

U1004: 20 minutes

S11: 20 minutes

## Chapter

# **12**

PROCESS
MANAGEMENT
AND JOB
CONTROL

## What is a Process?

## A process is a launched program Associated with a process:

- process ID (PID)
- priority
- nice value
- memory
- security context
- environment
- file handles
- exit status

## **Process Lifecycle**

#### Processes are organized in a hierarchy

- init first process spawned by kernel with PID of 1 the only process directly launched by the kernel init will spawn child processes
- child processes spawn other children, etc.

#### Processes can be created by two methods

- fork() create child duplicate of self
- exec() spawn completely new process that replaces parent
- fork() + exec() method for launching different process

#### **Process termination methods**

- Normal termination via exit()
- Abnormal termination via abort() or uncaught signal

#### **Process States**

#### Processes can transition between states upon receipt of signals

```
running ⇒ currently being allocated CPU slices stopped ⇒ still loaded in memory, but not running sleeping ⇒ waiting for some event (ex. user input) un-interruptible sleep ⇒ as the name suggests; usually caused when waiting for I/O
```

 $zombie \Rightarrow$  a terminated process whose resources have all been freed except for a PID and exit status

## **Viewing Processes**

#### ps - standard command to view process info

- supports many options to modify output
- can emulate behavior of other Unix variants ps
- reads information from the /proc/ filesystem

#### top - similar to ps, but interactive

- refreshes display every 3 seconds by default
- can sort processes by various criteria such as CPU usage, memory, UID, etc.
- can send signals to processes

gnome-system-monitor – limited GUI top-like program

KDE System Guard (ksysguard) – GUI with extensive local & remote monitoring capabilities

## **Signals**

Special message that can be sent to a process

Processes can install signal handlers that catch signals and trigger some action

Signals can have different meanings on different architectures Some signals cannot be caught or ignored and are processed by the kernel (ex. SIGKILL (9))

## **Tools to Send Signals**

#### kill - Send arbitrary signals to process by PID

- sends a SIGTERM (15) by default
- -1 lists all signals supported on the machine

killall - Send signal to process by name

pkill – Send signal to process by terminal, group, username, PID, or command name

top, gnome-system-monitor, ksysguard can also send signals Certain key bindings send signals

- [ctrl] + [c] = SIGINT (2)
- [trl] + [z] = SIGSTOP (19)

#### **Job Control Overview**

- Job control gives you the ability to do multitasking at the command line
- Job control refers to the ability to selectively stop (suspend) the execution of processes and continue (resume) their execution at a later point

These functions are exposed to the user via the shell

• Older or minimalist shells may not support job control

#### **Job Control Commands**

Start a process as a background process by running program & Stop an already running process by sending it a SIGSTOP (19), (ex. pressing [tall+2])

- fg run the job in the foreground
- bg run the job in the background
- kill terminate the job

Refer to jobs using n, where n is the job number The jobs command will list all jobs present on the shell but can not list jobs for other shells

### **Persistent Shell Sessions with Screen**

Terminal Multiplexer (window manager)
Allows for very efficient multitasking from a virtual terminal
Sessions can be disconnected and reconnected at will
Useful for remote administration

## **Using screen**

Starting screen
Commands
Detaching and re-attaching to sessions
Session basics

#### **Advanced Screen**

Session locking Split-screen Monitoring sessions Sharing screen sessions Default settings

- System-wide: /etc/screenrc
- Per user: ~/.screenrc

## **Lab 12**

**Estimated Time:** 

R6: 45 minutes

U1004: 45 minutes

S11: 45 minutes

## Chapter

# 13

MANAGING SOFTWARE

## **Downloading with FTP**

#### Most ubiquitous file transfer method is FTP

- supported by almost all platforms
- many ftp client and server programs available for Linux
- supports anonymous file transfers
- authenticates in clear text

#### HTTP is supplanting FTP in many cases

- provides for a more user-friendly interface
- very widespread support

#### **FTP**

# Standard FTP clients have text-based interfaces FTP servers typically listen on TCP port 21 and send data to clients on TCP port 20

#### To connect specify name or IP address of the server

- If at the shell prompt:
  - \$ ftp ftp.freesoftware.com
- If already at the ftp> prompt ...
   ftp> open ftp.freesoftware.com

#### The server will then prompt for username and password

 When doing an anonymous login, the username ftp can often be used instead

## **Iftp**

#### An excellent replacement for the standard ftp client Supports a wealth of useful features including

- progress meters
- filename completion
- command history
- background processing
- auto-resume downloads
- bookmarking
- host redialing
- working with firewalls and proxies
- downloading entire directory trees

#### **Command Line Internet – Non-interactive**

#### wget - Non-interactive file retrieval

- supports HTTP(s) and FTP
- auto-resume of downloads, and recursive downloads

#### curl - Non-interactive file transmitter

- supports HTTP(S), FTP(S), SCP, SFTP, TFTP, etc.
- SSL certificates and Authentication (Basic, Kerberos and more)
- uploading and downloading with auto-resume
- proxies, cookies, proxy tunneling

#### Both are great for scripts/automation

#### **Command Line Internet – Interactive**

#### lynx - console browser

Basic browser

#### w3m - enhanced console browser

- Supports tables and frames
- Acts as pager so it can be used as a replacement to more or less

#### elinks - modern console browser

- supports javascript, tables, frames, cookies
- menu interface, download manager, full color support
- begins rendering page while still downloading
- links is symlink to elinks

## **Managing Software Dependencies**

#### **Software Management Problems**

- Large dependency trees are difficult to manage
- Many applications have many dependencies

#### **Package Management Solutions**

- Uses a central repository of packages
- Inter-dependencies are automatically calculated/managed

#### **Bundled with Red Hat Enterprise Linux**

Provided by the yum command

#### **Bundled with SUSE Linux Enterprise Server**

Provided by the zypper command

#### **Bundled with Ubuntu**

Provided by APT

## **Using the YUM command**

#### YUM Package (un)installation:

- install/localinstall
- update
- remove

#### YUM Package Querying

- info
- list
- search
- whatprovides

#### YUM Maintenance

• clean

## YUM package groups

#### YUM package group commands:

- yum groupinstall
- yum groupupdate
- yum groupinfo
- yum grouplist
- yum groupremove

## **Configuring YUM**

#### YUM configuration

- Main configuration /etc/yum.conf
- YUM repositories
   /etc/yum.repos.d/\*.repo
- yum-config-manager

## **Popular Yum Repositories**

#### Highly regarded 3rd party repositories

- EPEL repository Over 11,000 add-on packages
- Dag Wieers / RPMforge repository Over 4,800 add-on packages
- atrpms repository Over 2,500 add-on packages
- Jpackage repository Over 1,200 add-on packages
- RPM Fusion Over 800 add-on packages

# WARNING! Software installed from 3rd party repositories isn't supported by distribution vendor

- Yum configuration and GPG keys typically provided in an RPM. For example:
  - rpm -Uvh rpmforge-release-0.3.6-1.el5.rf.i386.rpm

## **Using the Zypper command**

#### **Zypper commands:**

- install (in)
- update (up)
- info (if)
- search (se)
- remove (rm)

#### **Common Options**

- -y
- -D

#### Dealing with related groups of packages

• -t pattern [pattern]

## **Zypper Services and Catalogs**

#### **Zypper Service and Repository Tools**

- zypper addservice (as)/addrepo (ar)
- zypper removeservice (rs)/removerepo (rr)
- zypper modifyservice (ms)/modifyrepo (mr)
- zypper renamerepos (nr)
- zypper services (ls)/repos (lr)
- zypper refresh-services (refs)/refresh (ref)
- zypper refresh-services (refs)/refresh (ref)zypper clean (cc)

#### **SUSE Update Service**

• suse\_register

# The dselect & APT Frontends to dpkg

### **APT**

- apt-get → automates downloading and installing packages and their dependencies
  - # apt-get install package\_name
- apt-cache → search configured archives and display information for packages
- # apt-cache {info,search} package\_name
  dselect → ncurses interface

# **Aptitude**

### The aptitude utility offers both command line and ncurses interfaces

- Alternative to the old **dselect** command and most APT tools
- Searches are limited to package names; use apt-cache for better searching support
- Automatically installed packages can be automatically uninstalled

# **Configuring APT**

### **APT** configuration

```
Main configuration
/etc/apt/apt.conf
/etc/apt/apt.conf.d/*
```

APT archives
 /etc/apt/sources.list
 /etc/apt/sources.list.d/\*.list

### Keeping a Debian-based System Current

# **Lab 13**

**Estimated Time:** 

R6: 30 minutes

U1004: 15 minutes

S11: 30 minutes

# Chapter MESSAGING

# **System Messaging Commands**

### write

- Useful for sending short (1-2 line) instant messages to other users on the system
- Effective in a pipeline

### wa 11

- Similar to write, but sends message to all users on the system
- Effective in a pipeline

### talk

- Real-time keystroke at a time chat
- Works between Internet hosts as well

# **Controlling System Messaging**

### **Terminal Devices**

- Owned by special system group tty
- Have default group write permissions

### The mesq Utility

- Toggles the terminal device's group write permission.
- Use **mesg** followed by **y** or **n** to toggle
- Use mesg with no arguments to see current status
- write, wall and talk commands honor current mesg status.

# **Internet Relay Chat**

### Internet Relay Chat (IRC)

• Clients can chat or join channels and transfer files

# Direct Client-to-Client (DCC) connections possible Channels can have operators and other properties

Multiple linked IRC servers form an "IRC network"
 IRC networks: Freenode, EFNET, DALNET, UnderNET
 The largest networks typically having 60,000+ concurrent clients in over 20,000+ channels each

### Shell variables commonly honored by IRC clients

- \$IRCNAME: set name as displayed by /whois
- \$IRCNICK: set default IRC nick
- \$IRCSERVER: set default IRC service

# **Instant Messenger Clients**

Instant messaging clients allow chatting, file transfers, and other communication.

Allow creation of "buddy" lists for notification.

Many different IM networks exist: ICQ, AIM, Yahoo, MSN, Jabber/XMPP, and others.

### Many powerful graphical IM clients exist for Linux

- Often clients can simultaneously work with multiple networks
- pidgin is the most popular GNOME client
- Kopete is a multi-protocol IM client included with KDE

# **Electronic Mail**

# Sendmail, Postfix, and Exim: popular email servers / Mail Transport Agent (MTA)

### Command-line email clients / Mail User Agents (MUA)

- mail original, very simple client
- pine sophisticated, menu-driven client
- other command-line clients include:

elm

mutt

### **GUI** email clients

- Mozilla Thunderbird Email client from Mozilla
- Evolution Powerful GNOME Outlook clone
- Kmail Standard KDE mail client

# **Sending Email with sendmail**

Sending Email with sendmail

• sendmail -t

# **Sending and Receiving Email with mail**

### mail, Mail, and mailx

- Can be used interactively to send and read email from the command line
- More commonly used to mail the output of some process or file
- Can be used to read spooled mail for other accounts
- Only capable of reading local mail spool(s)
- Only capable of using local SMTP server

# **Sending and Receiving Email with mutt**

### **Sending Email with Mutt**

- Similar functions to mail
- Supports integrated, common MUA features

MIME encoding and decoding

Digital Signatures

IMAPS/POP3S/APOP

SMTP AUTH/STARTTLS

Keyboard macros

- Only capable of using localhost SMTP
- Can send mail interactively and non-interactively

# **Sending Email with Pine**

### PINE: A program for Internet News and Email

Originally designed for novice users
 Menu-driven
 Easy to use
 Supports SMTP, IMAP, POP3, MIME, etc.

### To send a message:

- 1. Press (Compose) from main menu
- 2. Fill in To:, Subject:, etc. fields
- 3. Enter message body
- 4. Type Ctrl + X (Send)
- 5. Press y to confirm

# **Evolution**

### **Graphical information suite for Linux**

- Email
- Calendar
- Contacts
- Synchronization with PDAs

# **Lab 14**

**Estimated Time:** 

R6: 20 minutes

U1004: 20 minutes

S11: 20 minutes

# Chapter

# 15 PRINTING

# **Linux Printer Sub-systems**

There are several printer sub-systems available for Linux. The three most popular are:

- lpd
- LPRng
- CUPS

# **Legacy Print Systems**

### **Unix LPD**

Originally designed for line printers
 Supports network, parallel and serial printers
 Configuration in /etc/printcap, based on termcap(5)
 syntax

## **LPRng**

- Next Generation lpr/lpd LPD compatible commands and configuration
- Advanced Configuration lpd.conf lpd.perms

# **Common UNIX Printing System**

### A completely new printing system

- Supports both BSD and SysV printing commands
   For example: lpr and lp
- Supports network, parallel, serial, and USB printers.

### Many advanced features

- Web based administration
- Uses Postscript Printer Description files (.ppd)
- Automatic client setup
- Supports IPP (Internet Printing Protocol)
- Client authentication

## Very easy to setup!

# **Defining a Printer**

CUPS web interface lpadmin

KDE Control Center (kcontrol) Peripherals → Printer tool system-config-printer

SLES11 specific yast2 printer

# **Standard Print Commands**

Send a job to the queue to be printed

- lpr (BSD/LSB)
- lp (SysV/POSIX/LSB)

lpq - View the contents of the queue

lprm - Remove a job from the queue

Use the -Pqueue option to specify the print queue named queue

# **Format Conversion Utilities**

# Unix applications output text or Postscript Ghostscript

- impressive suite of utilities that can prepare output for many non-Postscript printers
- converts between Postscript and many different file formats, including other printer languages (e.g. PCL)

enscript - Converts text to Postscript
mpage - Formats output to print several document pages on one
printer page

# **Ghostscript**

### Can be invoked on demand by

- lpd
- LPRng
- CUPS for printing to non-Postscript printers

### **Ghostscript Utilities**

- ps2ascii convert Postscript to ASCII
- ps2pdf convert Postscript to Portable Document Format
- ps2ps Postscript distiller makes a Postscript file simpler, and usually faster to print
- also includes ascii2ps and pdf2ps

# enscript and mpage

### enscript

- Converts text or STDIN to Postscript and spools it to the printer or a file
- Many options available to configure output
- Useful to send the output of commands to the printer

### mpage

- Prints files with their text reduced in size so that several pages appear on one sheet of paper
- Input may be text or Postscript
- Useful for saving paper

# **Lab 15**

Estimated Time:

R6: 20 minutes

U1004: 20 minutes

S11: 20 minutes

# Chapter

# 16

THE SECURE SHELL (SSH)

# **Secure Shell**

### Replaces unencrypted utilities

- rlogin, rsh and telnet
- rexec
- rcp

# Automates X11 authentication

# Supports tunneling of other protocols such as

- POP, IMAP
- HTTP
- PPP

# Supports user RSA/DSA keys for password-less logins

# ssh and sshd Configuration

### Secure Shell Client - ssh

- /etc/ssh/ssh\_config
- ~/.ssh/config
- ~/.ssh/id\_\*
- ~/.ssh/known\_hosts

### Server daemon - sshd

- /etc/ssh/sshd\_config
- /etc/ssh/ssh\_host\_\*key\*

# **Accessing Remote Shells**

### **Encrypted Logins**

- ssh [user@]host remote interactive login
- ssh [user@]host command remote non-interactive command execution

### **Escape Sequences**

- ~
- ~?

# **Transferring Files**

### **Encrypted File Transfers**

- sftp interactive file transfer
- scp non-interactive file transfer

# **Alternative sftp Clients**

### Command-line sftp Interfaces

- lftp
- mc

### **Graphical sftp Interface**

- konqueror
- nautilus

# **SSH Key Management**

Enables password-less logins to remote machines End users can generate key public / private key pairs.

• In RSA1 (SSH version 1), or RSA / DSA format (SSH version 2)

End user places public key on remote SSH server(s), and keeps private key on primary workstation(s)

Private key should be encrypted with a passphrase

# ssh-agent

With public keys distributed, a user logs into the remote systems by providing the passphrase to unlock the private key

The ssh-agent is a long-running daemon that caches decrypted private keys in memory

- ssh-add is used to add new keys to be cached
- ssh/sftp/scp will automatically use keys from ssh-agent

Started automatically upon login to any supported graphical desktop environment

# **Lab 16**

**Estimated Time:** 

R6: 20 minutes

U1004: 20 minutes

S11: 20 minutes

# Chapter

**17** 

MOUNTING
FILESYSTEMS &
MANAGING
REMOVABLE
MEDIA

# **Filesystems Concept Review**

Unix (and Linux) use a single-rooted filesystem
If you want to use additional filesystems, they must be grafted into
the root filesystem

You can mount both local and remote network-shared filesystems (ex. NFS, SMB, etc.)

Unix systems traditionally have many filesystems:

• /, /tmp/, /home/, etc.

# **Mounting Filesystems**

#### Mount filesystems with the mount command

- mount [-t type] [-o option[,option[,...]]] [device] [dir]
- searches the /etc/fstab file for missing parameters if supplied with only device or dir
- mount without parameters to list currently mounted filesystems

# Unmount filesystems not currently in use with

• umount [device | dir]

# **NFS**

#### The Network Filesystem is the native Unix file-sharing method

- Developed by Sun Microsystems
- NFS servers export directories
- Client machines mount NFS exports and local applications and users access files as if they were local
- Default settings are conservative; can be tuned for much higher performance

# **SMB**

# SMB is the native file sharing protocol on Microsoft Windows and many other platforms

- Developed by IBM originally
- SMB is synonymous with CIFS
- Servers share directories, printers, users and other information
- Client machines can browse shared files and printers, accessing them just like local resources

#### Two Linux clients

- smbclient
- Mount smbfs or cifs network shares

# Filesystem Table (/etc/fstab)

# Contains information about filesystems Which filesystems to mount and when

- Order is significant
- One filesystem per line

Options for mounting each filesystem
Used to mount filesystems at boot time (auto vs. noauto)
Requires root access unless the user or users options are used

# **AutoFS**

#### Automated mounting of filesystems on demand

- un-privileged users can trigger mount
- automatically unmounts when no longer in use

# Kernel driver plus userspace daemon Direct vs. indirect map behavior

# Removable Media

#### Must be mounted before use Must be unmounted before removal

- when possible, the system will attempt to enforce this by preventing removal of mounted media
- use **fuser** to locate processes accessing a filesystem

GNOME and KDE automount removable media devices (CDs, DVDs, USB drives, etc.)

# **Lab 17**

Estimated Time:

R6: 20 minutes

U1004: 20 minutes

S11: 20 minutes

# Chapter

# 18 PRE-INSTALLATION

**CONSIDERATIONS** 

# **Pre-Installation Considerations**

Is the hardware compatible? Will the system require dual booting?

Which boot loader should be used?
 LILO, NT Loader, GRUB, etc.

What partitioning or LVM scheme will be used?

• Resizing existing partitions? RAID?

What filesystem(s) will be used?

What is the expected primary role of this system?

Life Cycle Considerations: 10 years

7 year life cycle, plus up to 3 years extended life cycle

# **Hardware Compatibility**

# Linux should be compatible with most hardware Potentially problematic hardware

- Extremely new hardware
- Proprietary laptop components

# **Multi-OS Booting**

Consider OS partition and drive constraints Consider possible sharing of partitions

- swap
- data

Consider making a backup of the master boot record (MBR)

# **Partition Considerations**

#### MBR Table Structure

- Primary Partitions (max of 4)
- Extended Partition (max of 1) generally fills rest of disk contains Logical Partitions
- Max number of partitions limited by kernel and partitioning tools
- 32bit LBA limits max disk size to 2TB

#### **GPT Table Structure**

- 128 partitions
- No extended or logical partitions
- Critical structures duplicated and CRC checked
- 64bit LBA limits max disk size to 9.4 billion TB

# Filesystem Planning

### Appropriate filesystem layout depends on machine function

- Only a root filesystem (/) is absolutely required
- Typical minimum partitions: /boot/, /, and swap.

#### Common additional filesystems

- /var/ This directory contains logs, mail files and other various data
- /tmp/ Space for temporary files
- /usr/ Program binaries
- /home/ Users' home directories
- /opt/ Additional program binaries (usually third party)

# **Selecting a Filesystem**

#### Linux supports several advanced journaling filesystems

Extended Filesystem: Ext2 (no journal), Ext3, and Ext4 (Linux default)

#### XFS - SGI's journaling filesystem

• Provides advanced features such as bandwidth guarantees

#### ReiserFS v3

# Chapter **INSTALLING** RHEL6

# **Anaconda: An Overview**

# Installer for Red Hat Enterprise Linux Multiple modes

- Install
- Upgrade
- Rescue

#### Multiple components

- Boot the system
- Load anaconda
- Configure the system
- Download packages

#### **Documentation**

# **Anaconda: Booting the System**

#### Hardware issues

- IA-32 or Amd64/Intel64
- BIOS or UFFI

#### **Boot methods**

- CD/DVD
- USB
- PXE
- Hard drive

# **Anaconda: Common Boot Options**

## Kernel arguments Anaconda options

- rescue
- text
- vnc
- askmethod
- repo=...
- ks=...

# **Anaconda: Loading Anaconda and Packages**

#### **DVD**

#### Tree-based

- USB/HD
- NFS/FTP/HTTP

# ISO-based

- USB/HD
- NFS

# **Anaconda: Storage Options**

#### **Devices**

- Local disks
- Firmware RAID
- SAN and multipath devices
- iSCSI and FCoE

#### **Formats**

- Software RAID
- LVM
- LUKS

# **Anaconda: Troubleshooting**

Logging Anaconda updates Hardware compatibility

# **FirstBoot**

## Requirements

- Install graphical environment
- Boot to runlevel 5

#### **Tasks**

- Subscribe to RHN
- Create a non-root user
- Configure user authentication
- Configure the system clock
- Configure kdump

#### Alternatives to firstBoot

# **A Typical Install**



# **Lab 19**

Estimated Time: R6: 30 minutes

# Chapter

# 20

INSTALLING SLES11

# **Installation Choices**

#### Sources for installing SUSE Linux:

- DVD-ROM
- Hard Drive
- Network

#### Methods of installation:

- GUI
  - local console
  - **VNC**
  - Text
    - local/serial console
    - ssh
  - AutoYaST2

# **DVD-ROM Install Media**

#### SUSE Linux installable via DVDs

- First DVD-ROM bootable and contains the binary packages
- Second DVD-ROM not bootable and contains the source code

Speed depends on the speed of the DVD-ROM drive Allows for installing packages from other disks A boot disc can be created from the DVD

# **Network Installation**

Often faster than DVD-ROM installation

Requires the creation of a SUSE Linux Network Installation Server

Copy contents of all DVD-ROMs to server

Clients boot off of floppy images, CD-ROM made with the suse-boot.iso image, SUSE Linux installation DVD-ROM 1, or PXE server

Installation client supports 5 different protocols

- NFS
- FTP/TFTP
- HTTP
- SMB

# **SLP for SUSE Linux Installation**

#### **Service Location Protocol implementations**

- OpenSLP <a href="http://www.openslp.org/">http://www.openslp.org/</a>
- Apple Rendezvous/Bonjour http://www.apple.com/macosx/features/bonjour/

Static SLP service registration files in /etc/slp.reg.d/

Add install=slp on the boot: prompt to have linuxrc find installation servers via SLP

# **Local Hard Drive Installation**

# Requires that the installation tree exist on a hard drive, and partition, attached to the system

- Can reside on FAT16/32, NTFS, ReiserFS, ext2/3, jfs, or xfs filesystem
- Installation tree can be created from the actual DVD-ROM or copied from loopback mounted ISO image of the DVD-ROM
- Initiating install requires at least a bootdisk floppy and modules4 floppy, SUSE Linux installation disc 1 or a suse-boot.iso CD-ROM

Add install=hd:/<path/to/source>?device=sdaX on the boot: prompt to have linuxrc find and use the installation media located on a local hard drive.

# The linuxrc Program

The Versatile linuxrc Program



# **Install Program Interface**

#### YaST is the install program

- Offers both GUI and text-based installs
- Additionally supports serial console and SSH installs
- Text or GUI installation can be manually selected after booting off install media
- Two components

```
linuxrc
YaST
```

# **Installation Diagnostics**

Virtual Terminal	Contents
Ctrl + Alt + F1	Installation Dialog
Ctrl         + Alt         + F2         , Ctrl         + Alt         + F5         ,           Ctrl         + Alt         + F6         , Ctrl         + Alt         + F9	Shell Prompt
Ctrl +Alt +P3	Install log (from installation program)
Ctrl + Alt + F4	System-related Messages
Ctrl + Alt + F7	X Graphical Display

# Language/Keyboard Selection and EULA

Choose language to use during and after installation Choose an appropriate keyboard Read through and accept the License Agreement



# **Installation Mode**

## Fresh Install, Upgrade, or Repair existing system



### **Clock and Time Zone**

Choose time zone and hardware clock details



### **Desktop Selection**

SUSE Linux 10.0 and before uses KDE as default SUSE Linux Enterprise Server 10 and later use GNOME as default

### **Server Base Scenario**

Physical Machine Virtual Machine Xen Virtualization Host



# The YaST Installer Design

#### Hub and spoke architecture



## **Disk Partitioning**

Accept proposed disk layout?



### **Boot Loader Configuration**

#### **Set Boot Loader options**



# **Software Package Selection**

#### Choose general options or detailed selections



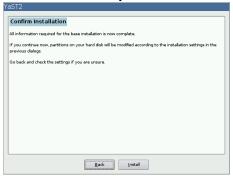
## **Kernel Crash Dump Configuration**

#### **Kernel Crash Dump (Kdump)**



### **Confirmation and File Installation**

#### Confirm to actually do the installation



## **Setting the Root Password**

The root password and authentication configuration



### **Hostname and Domain Name**

Hostname can be set manually, or gleaned from the DHCP server



## **Network Configuration**

**Network card configuration** 



## **SLES Services Configuration**

Certifying Authority and OpenLDAP can be configured during install



## **Adding a User Account**

Supply unprivileged user details



#### **Release Notes**

The release notes contain valuable insights into the differences between this and the previous release



### **Final Installation Hub**

#### Third and final Hub



## Installation Complete and AutoYaST2 "Cloning"

Have YaST2 create an AutoYaST2 file representing the installation that was just completed?

"Cloning" this manual installation allows you to perform AutoYaST2 based automated installs

### **Lab 20**

Estimated Time: S11: 45 minutes